How to make a presentation
Slide Show

Pascal LAFOURCADE

VERIMAG, Université Joseph Fourier

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Why this Lecture?

- Communication is important.
  - everywhere
  - in any job
  - for a teacher
  - for a researcher
  - for an industrial ...

- No improvisation, need of preparation, training etc ...

- You will be evaluated on a presentation at the end of the year!
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"You’ll never have a second chance to make a first impression"
Did you already give a talk?
Did you already give a talk?

If yes, how many?
Did you already give a talk?

If yes, how many?

Did you already get a lecture ”How to make a presentation ?” ?
Did you already give a talk?

If yes, how many?

Did you already get a lecture “How to make a presentation?”?

It is easy to do BAD presentations ...
... Put strange background color
basics color \textcolor{red}{red}, \textcolor{green}{green}, \textcolor{white}{white}, \textcolor{black}{black}, \textcolor{blue}{blue} or \textcolor{yellow}{yellow}.
We can generate more with
\textcolor{mauve}{\texttt{\textbackslash colorlet\{mauve\}\{blue!70!red\}}}
Goals of this Lecture

- Realize: it is easy to do a bad talk
- Shape is important
- Structure and content also
- Be ready for your next talk
- Conception is crucial
- It takes time
Outline

Introduction and Motivation
Outline

Introduction and Motivation
Worst Slides
  Visibility
  Readability
  Understanding
  Pleasure
Conclusion
Outline

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Worst Slides
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Content
  Audience
  Goal
  Problematic
  Introduction/Conclusion
  Questions and Interactions
  Presentation is not a text
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Other Small Details that Make the Difference.
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Conclusion
Botching of a talk in 20 examples ...

inspired from Dieudonne Leclercq's talk.

- Visibility
- Readability
- Understanding
- Pleasure
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Other Small Details that Make the Difference.

Conclusion
Visibility

1. Area of visibility
2. Hiding a part of the screen
3. Size of the slides
## 1. Area of Visibility

**First**

- Paint the wall in extra color not white
- Small screen

25% of blinds
1. Area of Visibility

First

- Paint the wall in extra color not white
- Small screen

25% of blinds

Second

Use only half of the screen

50% of blinds
1. Area of Visibility

First

- Paint the wall in extra color not white
- Small screen

25% of blinds

Second

Use only half of the screen
50% of blinds

Third

Use useless decoration on your slides
75% of blinds
2. Hiding part of the screen

With
- The beamer
- Yourself
3. Size of the slides

\tiny Example tiny
\scriptsize Example scriptsize
\footnotesize Example footnotesize
\small Example small
\normalsize Example normalsize
\large Example large
\Large Example Large
\LARGE Example LARGE
\huge Example huge
\Huge Example Huge
Outline

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Other Small Details that Make the Difference.

Conclusion
Readability

1. Fonts
2. Background color
3. Animation
1. Fonts

Using strange fonts can be a real disadvantage, please avoid it...

\textit{rm} Roman: This is an example of Roman
\textbf{bf} Bold: \textbf{This is an example of Bold}
\textit{sf} Sans Serif: This is an example of Sans Serif
\textit{it} Italic: \textit{This is an example of Italic}
\textit{em} Emphatic: \textit{This is an example of Emphatic}
\textit{sl} Slanted: \textit{This is an example of Slanted}
\textit{sc} Small Caps: \textit{This is an example of Small Caps}
\textit{tt} Typewriter: This is an example of Typewriter

Arial is ok
2. Background Color

- Put strange background color
- basics color red, green, white, black, blue or yellow.
- We can generate more with \colorlet{mauve}{blue!70!red}
3. Animation

It is horrible ;-)  
Brain will focus on the animation ...
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Other Small Details that Make the Difference.

Conclusion
Understanding

1. Talk during reading ;-)
2. Screen is no a text
3. Crazy Laser
4. Finger pointer
5. Underlining everything
6. All information at once
7. Sound and movement
8. Vague information
1. Talking during reading

No one would have believed in the last years of the nineteenth century that this world was being watched keenly and closely by intelligences greater than man’s and yet as mortal as his own; that as men busied themselves about their various concerns they were scrutinized and studied, perhaps almost as narrowly as a man with a microscope might scrutinize the transient creatures that swarm and multiply in a drop of water. With infinite complacency men went to and fro over this globe about their little affairs, serene in their assurance of their empire over matter. It is possible that the infusoria under the microscope do the same. No one gave a thought to the older worlds of space as sources of human danger, or thought of them only to dismiss the idea of life upon them as impossible or improbable. It is curious to recall some of the mental habits of those departed days. At most terrestrial men fancied there might be other men upon Mars, perhaps inferior to themselves and ready to welcome a missionary enterprise.
2. Screen is not a Text

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4. Point with your finger

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5. Bold

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6. All information at once
7. Sounds and moves

Without no link with the talk, disturb the attention
8. Useless or vague info

You can see the third James Bond on the picture.
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Presentation is not a text

Other Small Details that Make the Difference.

Conclusion
Pleasure

1. Discovery
2. Speak to the screen
3. Force to take note
4. Time over passing
5. No way to contact you
1. Discovery

Find a famous name

\[ CL \ast O \ast A \ast \ast A \]

Too much or not enough kill the pleasure of discovery.
1. Discovery

Find a famous name

\textit{CL} \* \textit{O} \* \textit{A} \* \textit{A}

Too much or not enough kill the pleasure of discovery.

\textit{CLEOPATRA}
2. Screen speaking
3. Force to take note

Give paper version of your slides AND leave place for notes ;-)
How to make a presentation Slide Show
Worst Slides
Pleasure

4. Time Over passing
5. Do not give any way of contact you

pascal.lafourcade@imag.fr
Outline

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Other Small Details that Make the Difference.

Conclusion
Morale

One Good Slide is:

- SIMPLE (one idea, no sentence, few words 7+-2)
- MINIMAL ("Nothing can be deleted")
- COHERENT (shape and content)
- ATTRACTIVE (colors and graphics)
- INDISPENSABLE ("UNDELETEABLE")

Why do it?
Morale

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Why do it?

It will help the understanding of your message
Few advises:

- One idea per slide
- Rule of 6 by 6
- Telegraphic style
- Metaphors, images talk more than a long text
- Time: > 2 minutes per slides
- Uniform presentation: background, color, font, size
- Arial, no Time.
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Other Small Details that Make the Difference.

Conclusion
Who are you?

You are your first audience.

- Introduce yourself
- Do a talk you like
- Explain honestly your feelings...
A talk for who?

Identify your audience:

- Language (English/French)
- Junior / Senior
- Prior knowledge?
- Who should understand your talk?
- Level of detail
Recalls or not?
Recalls or not?

No

- Losing your time
- Everybody knows it
- Boring the public..
# Recalls or not?

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SO DO IT.
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Other Small Details that Make the Difference.

Conclusion
A Talk for What?

Always identify a goal

According to

- Audience (number, age, background etc ...)
- Time
- Kind of presentation
- Your interests
- Your abilities
- Your material
A Talk for What?

Always identify a goal

According to

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YOU SHOULD LIKE YOUR GOAL ...

in order to do a good talk.
A Talk for What?

Scientific Dissemination

Your talk is the reflect (image) of

- yourself,
- your lab
- your results
- your abilities to solve open problems
- your capability to talk, present, explain etc ...
A Talk for What?

Lecture

Your aim is to teach something to somebody:

- Verify what they already know (recalls anyway)
- Explicit what they should learn (focus)
- Identify step by step where you are in the objectives
- Recall at the end main key ideas
A Talk for What?

Audition for a Job

You aim is to convince the committee:

- Check the time you have
- Ask which kind of presentation they want to see
- Present yourself in any case
- Be honest, clear and yourself
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Other Small Details that Make the Difference.

Conclusion
Define a Story...

Find a clear and nice way to bring your audience to your goal

▶ Define a problematic to catch the attention
▶ Identify the problem and after a solution
▶ Try not to lose the audience, keep the contact
▶ Recall often where you are in the story
▶ Repetitions are welcomed
Define a Story...

Find a clear and nice way to bring your audience to your goal

- Define a problematic to catch the attention
- Identify the problem and after a solution
- Try not to lose the audience, keep the contact
- Recall often where you are in the story
- Repetitions are welcomed

DO NOT FORGET:
The audience do not know where you are going ...
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Other Small Details that Make the Difference.

Conclusion
How to make a presentation Slide Show

Content

Introduction/Conclusion

Introduction

1. First Slide
   - Title of the talk, authors, affiliation (HAT) ...
   - Presentation of you, your co-author, your institution, lab.
   - Thanks the organizer to be there (be polite ;-))

2. Motivation

3. State of the art

4. Problematic

5. Outline
Introduction

1. First Slide
   - Title of the talk, authors, affiliation (HAT) ...
   - Presentation of you, your co-author, your institution, lab.
   - Thanks the organizer to be there (be polite ;-))

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4. Problematic

5. Outline

INTRO = YOU + STORY + GOALS
Conclusion

Summary:

- Recall problematic
- your solution
- technique used
- main result, concept, idea to bring home

Next:

- unsolved questions
- open problems
- possible extensions
- Questions ...
Link between parts

- Keep the audience in your story (image, humor, break ...)
- Show clearly your progression
- Try to introduce your next slide, parts, chapter
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Conclusion
How to make a presentation Slide Show

Content

Questions and Interactions

Before and during the talk

- Offer the possibility to the audience to ask questions
- Ask questions to the audience
- Answer to the questions
After the Talk

- Offer the possibility to the audience to ask questions
- Answer to the questions being:
  - Reformulating the question for the audience and to be sure to answer the right question
  - Honest
  - Clear and simple
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Other Small Details that Make the Difference.

Conclusion
“Talk is not reading”

You + Audience + Goal = INTERACTIONS

▶ DO NOT read your slides
▶ DO use your slide
▶ DO NOT be passive
▶ DO see and answer questions
▶ DO NOT speak too fast
▶ DO speak loud enough
▶ ....

Use the fact that you are there in front of your audience...
“Talk is not reading”

You + Audience + Goal = INTERACTIONS

- DO NOT read your slides
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- DO speak loud enough
- ....

Use the fact that you are there in front of your audience...
Your goal should not present a formula, but ideas
“Talk is not reading”

You + Audience + Goal = INTERACTIONS

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SHOW TIME
“Talk is not reading”

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SHOW TIME

Of course, it will be detailed in the next part ;-)
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Other Small Details that Make the Difference.

Conclusion
Check

Organize your talk in advance

- Microphone
- Laser
- Compatibility PC
- Screen size
- Remote
- Watch
- Paperboard
- Room disposition
YOU

Your

- Position
- Wearing
- Voice
- Attitude
Too fast, too slow how to know?

- Preparation
- Estimation
- Ask audience
- Let them think
- Ask the audience
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Conclusion
Recall

ONE GOOD SLIDE IS:

- SIMPLE (one idea, no sentence, few words 7+-2)
- MINIMAL (“Nothing can be deleted”)
- COHERENT (shape and content)
- ATTRACTIVE (colors and graphics)
- INDISPENSABLE (“UNDELETABLE”)
Important Things to Bring Home

- Slide show is not a REPORT, LECTURE NOTE ...
- Be on time (departure/arrival;-) )
- Training and preparation are crucial (it takes time)
- Define a STORY, a GOAL according to you AUDIENCE
- Do everything you can to give your best.

"You'll never have a second chance to make a first impression"

ENJOY YOUR TALK
Important Things to Bring Home

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ENJOY YOUR TALK
Thanks for your attention

Questions?
Chinese Proverb

“I heard, I forget
I see, I remember
I do, I understand”

Confucius